


Angela Cruz


Storyboard Artist


Storyboard artist with 8+ years of experience visualizing narratives for film, TV, and commercial animation. Skilled in Storyboard Pro, expressive hand sketching, and panel sequencing that supports director vision from script to pre-vis. Produced 1,200+ storyboard panels for broadcast TV and branded content, known for clarity under deadline, real-time adaptation in client reviews, and improving turnaround time through standardized annotation workflows.

CONTACT

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 LinkedIn

 Brooklyn, NY

KEY SKILLS

- Storyboard Pro and digital storyboarding
- Expressive sketching and gesture drawing
- Panel sequencing and visual story pacing
- Pitch board creation and presentation
- Cinematography principles and camera language
- Script breakdown and scene visualization
- Director collaboration and real-time revision
- Animation and live-action production knowledge
- Tight deadline management and sprint-based production

EDUCATION

Bachelor of Fine Arts (BFA) in Animation
Pratt Institute, Brooklyn, NY
May 2015

PROFESSIONAL EXPERIENCE

STORYBOARD ARTIST | BLUEFRAME STUDIOS, NEW YORK, NY
SEPTEMBER 2017 – PRESENT

- Produced 1,200+ storyboard panels across 6 TV series episodes and 15 branded content campaigns, maintaining average 3-day turnaround per 200-panel sequence
- Collaborated closely with directors to adapt scripts visually, completing first-pass boards within 48 hours of script receipt and incorporating director notes within 24 hours
- Presented storyboards in client-facing creative reviews for 10+ campaigns, making real-time adjustments during presentations and reducing follow-up revision rounds by 40%
- Developed a panel annotation style guide adopted by 4 storyboard artists in the studio, standardizing notes for animators and cutting cross-department clarification requests by 50%
- Led storyboard development for 2 award-nominated branded shorts, contributing to agency recognition at the Clio Awards and D&AD
- Mentored 1 junior storyboard artist through scripted exercises and project shadowing, advancing them to solo board assignments within 6 months

STORYBOARD REVISIONIST | NICKEL ANIMATION, NEW YORK, NY
JUNE 2015 – AUGUST 2017

- Cleaned and revised boards for 5 major animated projects, processing 300+ panels per project and ensuring consistency with original director intent
- Added scene transitions, reaction shots, and layout notes across 8 animated episodes, improving animation team comprehension of directorial intent
- Improved turnaround time by 20% by standardizing board annotation practices and developing a shared revision checklist used across 3 project teams
- Contributed to production planning meetings, providing time estimates for board revisions that improved overall production schedule accuracy

CERTIFICATIONS

- Unreal Engine Environment Design Certificate, Epic Games, March 2019